

Bronze Beam

SV - 10.0 Time 1:00 -.10 overtime 30 sec warm up – no touch (unless sq.+16)

"B"= 2.0 ded.& No SR Dyn. >.2 Rhy .>.2 Art. >.3 * No Dismount -.30

SR - .50 ea (must do all)

- 1. One acro element or "A" VP (non flt)
must start & finish on beam**
- 2. One Jump**
- 3. 180° Turn (1 or 2 feet)**
- 4. Level 1 - 4 dismount as written in compulsories**

General: * Split jump = "A"

* A single el./VP can only be used to fulfill one SR

* No angle requirement on leap or jump

* Element = any compulsory element with value

JO Code of Points for execution, ampl. & technique ded. **No composition** / Optional Score Range